



Senselink 1/4

Designer: Cassandra Seah

Award: Finalist

Discipline: Object making

Projects: Matchlink
Senselink
Connects

As Singapore faces an aging population, Generation Connect strives to raise the quality of living for senior citizens by looking at the physical and mental health issues they face. MatchLink is a multi-sensory cognitive game for persons with dementia, primarily for use by occupational therapists and caregivers of all ages to engage a senior to increase functional ability and promote cognitive stimulation. Addressing the problem of solo elderly households, SenseLink is a therapeutic engagement wall and space installation with interactive features inspired by nature's elements to promote rehabilitation within a community. Connects take an alternative approach to this problem as an intergenerational engagement area that attracts both the young and old with nostalgic elements infused into the playground space.

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